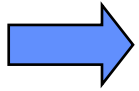




# Outline

---



- **Why radar?**
- **The basics**



# Means of Sensing

		Optical/IR	Radar	Acoustic	Other
Applications		<ul style="list-style-type: none"><li>• Ground surveillance/reconnaissance/ID</li><li>• Laser targeting</li><li>• Night vision</li><li>• Space surveillance</li><li>• Missile seekers</li></ul>	<ul style="list-style-type: none"><li>• Surveillance</li><li>• Tracking</li><li>• Fire control</li><li>• Target ID/discrimination</li><li>• Ground surveillance/reconnaissance</li><li>• Ground mapping</li><li>• Moving target detection</li><li>• Air traffic control</li><li>• Missile seekers</li></ul>	<ul style="list-style-type: none"><li>• Sonar</li><li>• Blast detection</li><li>• Troop movement detection</li></ul>	<ul style="list-style-type: none"><li>• Chem/Bio</li><li>• Radiological</li></ul>
	Attributes	<ul style="list-style-type: none"><li>• Long range</li><li>• All-weather</li><li>• Day/night</li><li>• 3-space target location</li><li>• Reasonably robust against countermeasures</li></ul>			

# Surveillance and Fire Control Radars

Courtesy of Raytheon.  
Used with permission.



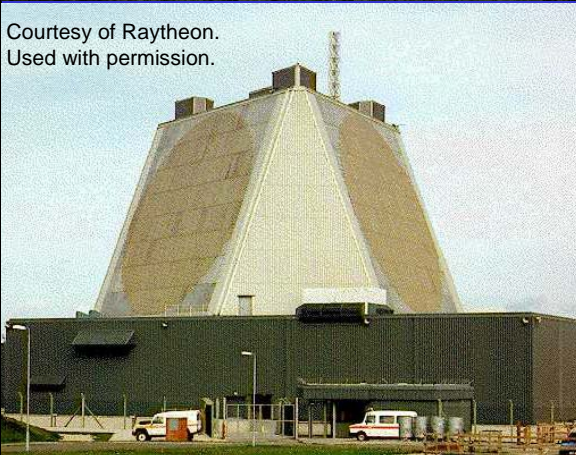
Courtesy of Raytheon. Used with permission.



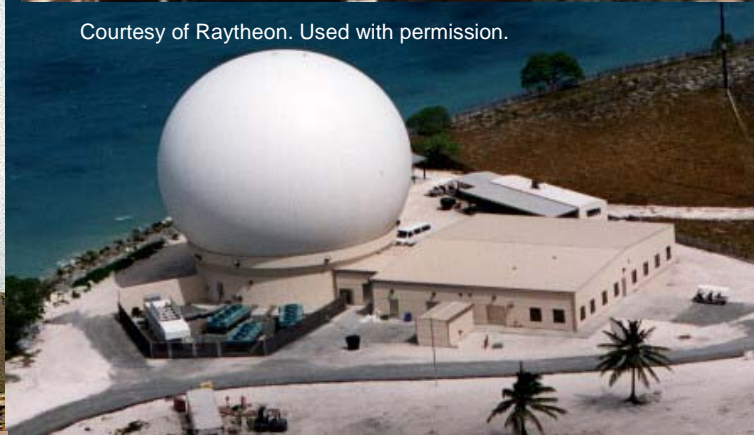
Photo courtesy  
of ITT  
Corporation.  
Used with  
permission.



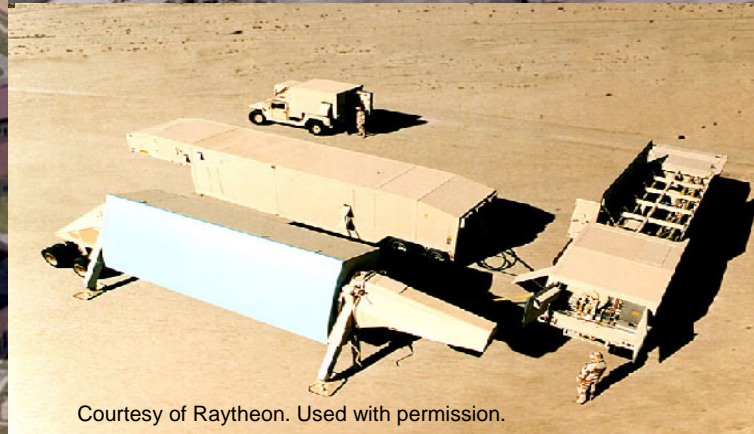
Courtesy of Raytheon.  
Used with permission.



Courtesy of Raytheon. Used with permission.



Courtesy of US Navy.



Courtesy of Raytheon. Used with permission.

Courtesy of Global Security.  
Used with permission.



# Airborne and Air Traffic Control Radars



Courtesy Lincoln Laboratory.



Courtesy of US Air Force.



Courtesy of US Navy.



Courtesy of Northrop Grumman.  
Used with permission.



Courtesy of US Air Force.



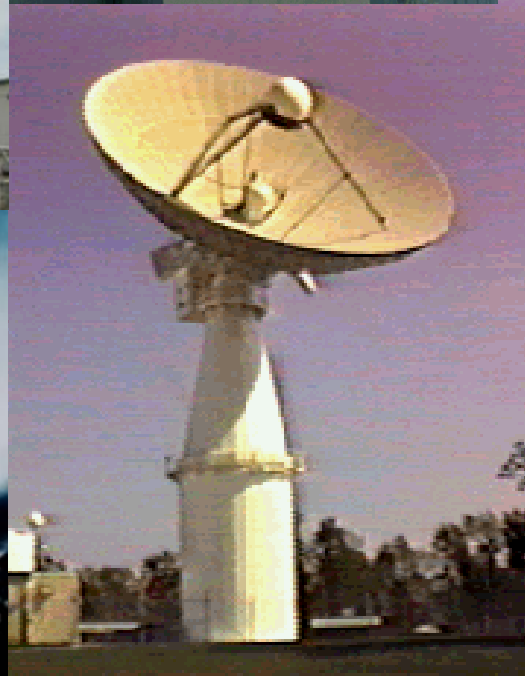
Courtesy of US Air Force.



Courtesy of US Air Force.



# Instrumentation Radars

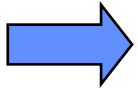




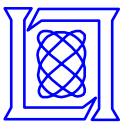
# Outline

---

- **Why radar?**

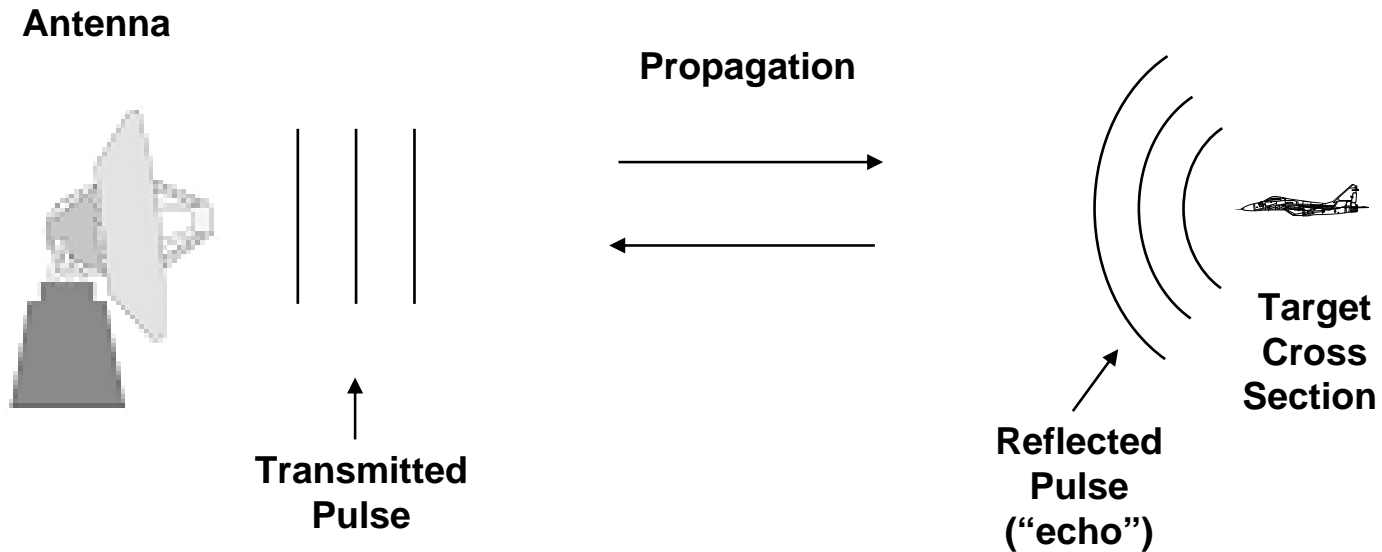


- **The basics**



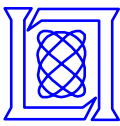
# RADAR

## RADio Detection And Ranging



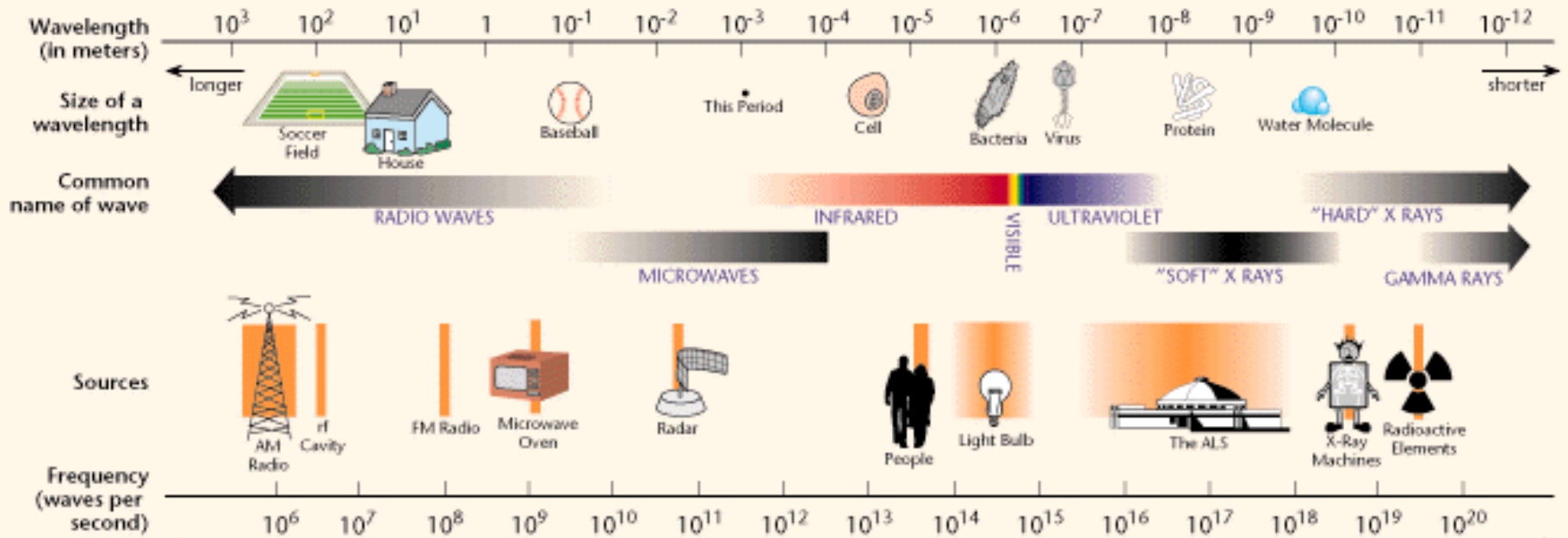
### Radar observables:

- Target range
- Target angles (azimuth & elevation)
- Target size (radar cross section)
- Target speed (Doppler)
- Target features (imaging)



# Electromagnetic Waves

## THE ELECTROMAGNETIC SPECTRUM



Courtesy Berkeley National Laboratory

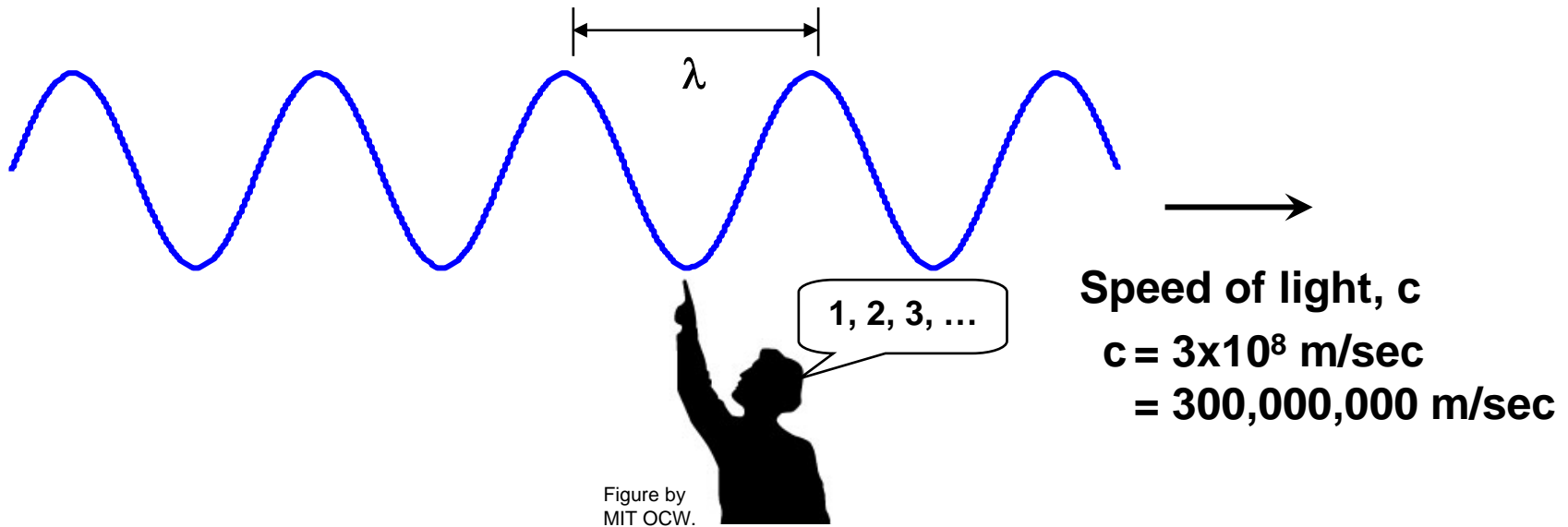
Radar Frequencies





# Properties of Waves

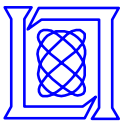
## Relationship Between Frequency and Wavelength



$$\text{Frequency (1/s)} = \frac{\text{Speed of light (m/s)}}{\text{Wavelength } \lambda \text{ (m)}}$$

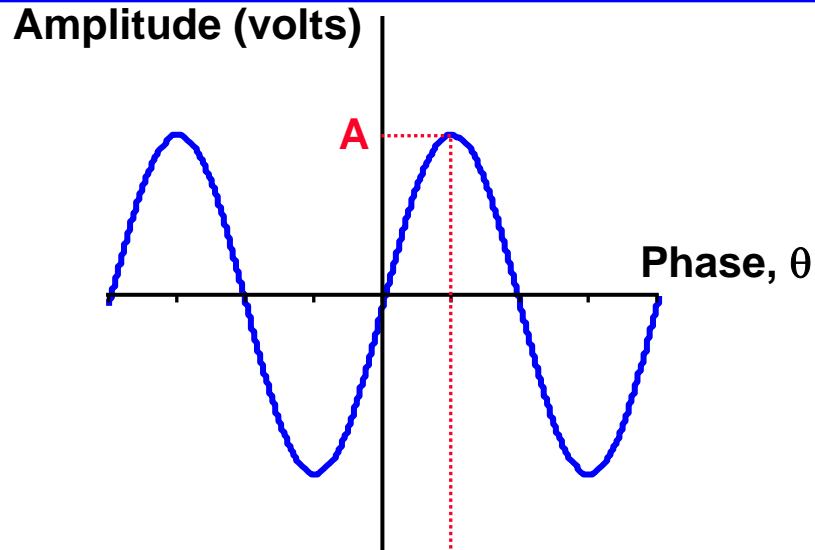
Examples:

<u>Frequency</u>	<u>Wavelength</u>
100 MHz	3 m
1 GHz	30 cm
3 GHz	10 cm
10 GHz	3 cm

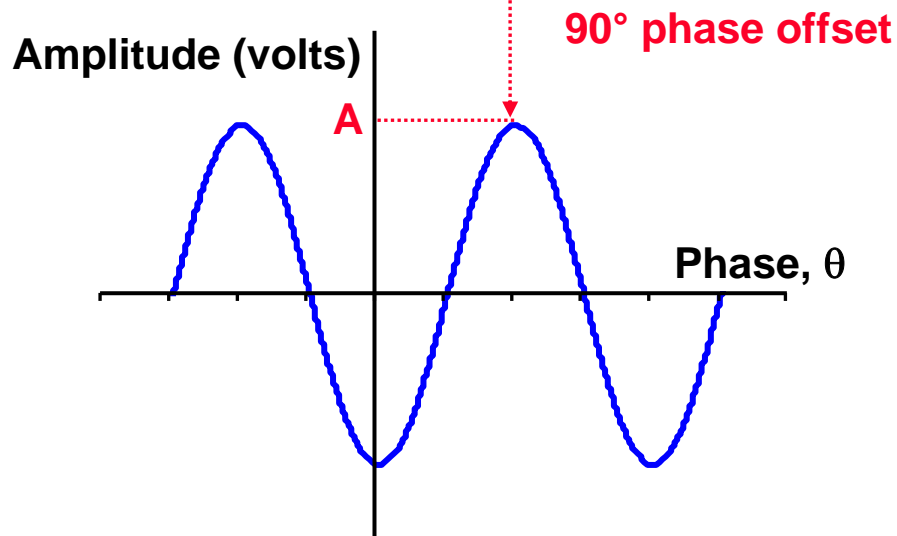


# Properties of Waves

## Phase and Amplitude



$$A \sin(\theta)$$

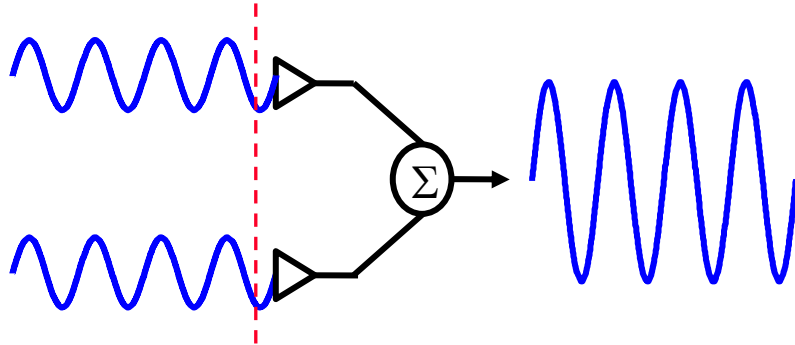


$$A \sin(\theta - 90^\circ)$$

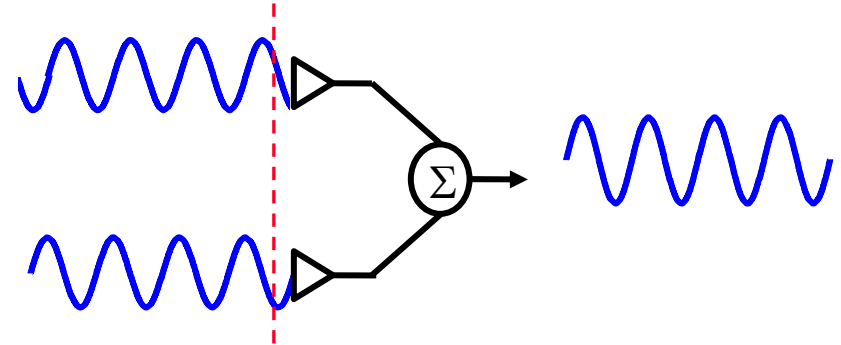


# Properties of Waves

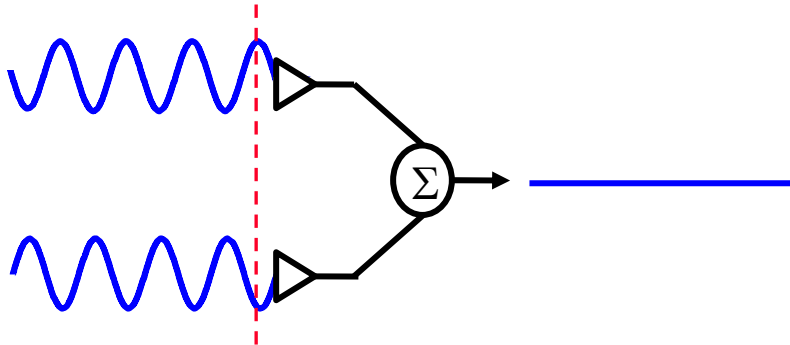
## Constructive vs. Destructive Addition



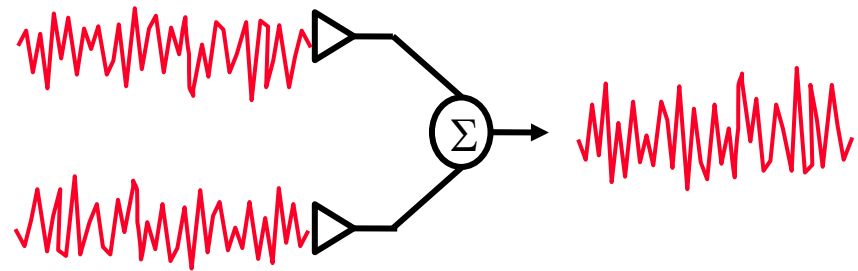
**Constructive**  
(in phase)



**Partially Constructive**  
(somewhat out of phase)



**Destructive**  
(180° out of phase)



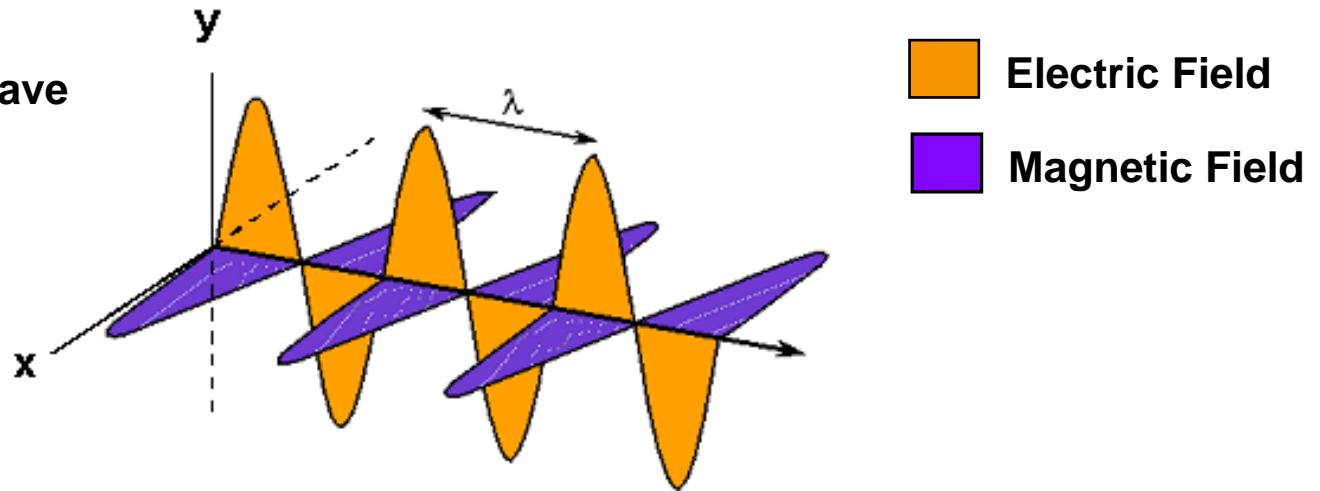
**Non-coherent signals**  
(noise)



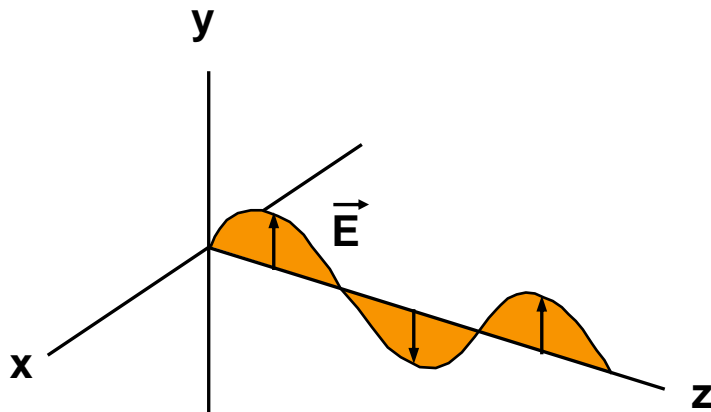


# Polarization

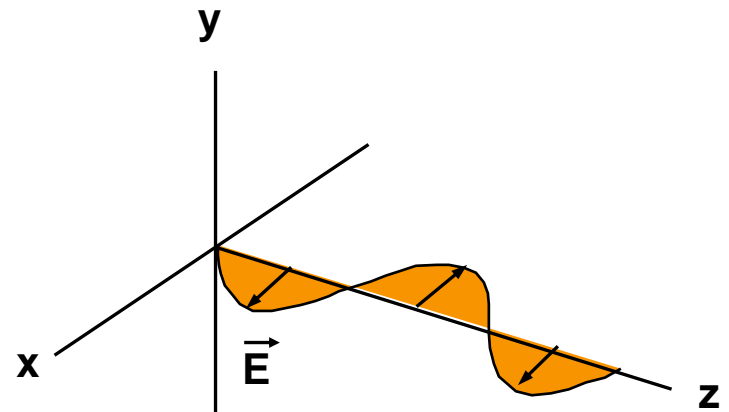
Electromagnetic Wave



Vertical Polarization

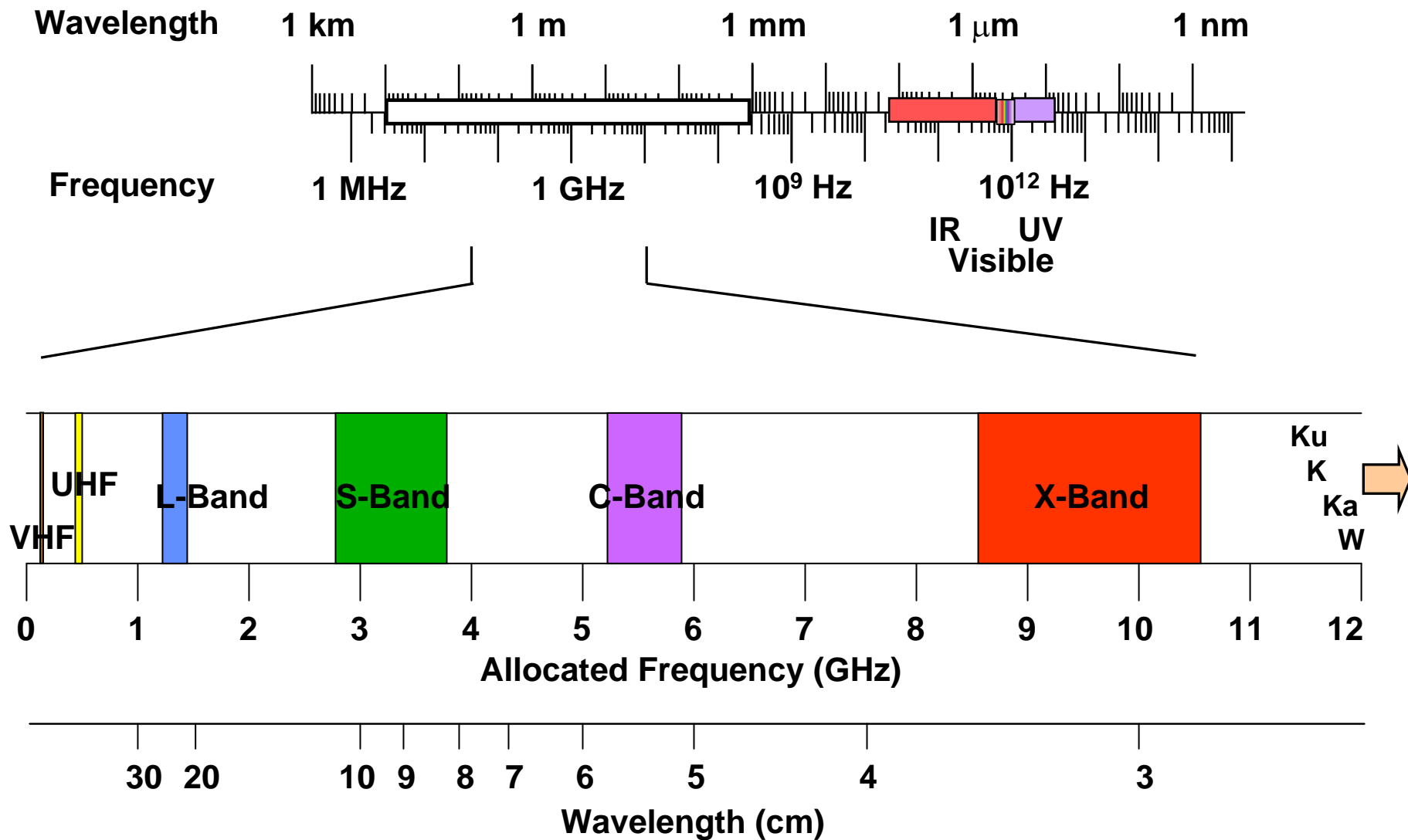


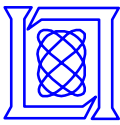
Horizontal Polarization





# Radar Frequency Bands





# IEEE Standard Radar Bands

## (Typical Use)

HF	3 – 30 MHz		
VHF	30 MHz–300 MHz		
UHF	300 MHz–1 GHz		
L-Band	1 GHz–2 GHz		
S-Band	2 GHz–4 GHz		
C-Band	4 GHz–8 GHz		
X-Band	8 GHz–12 GHz		
Ku-Band	12 GHz–18 GHz		
K-Band	18 GHz–27 GHz		
Ka-Band	27 GHz–40 GHz		
W-Band	40 GHz – 100+ GHz		

Search Radars

Search & Track Radars

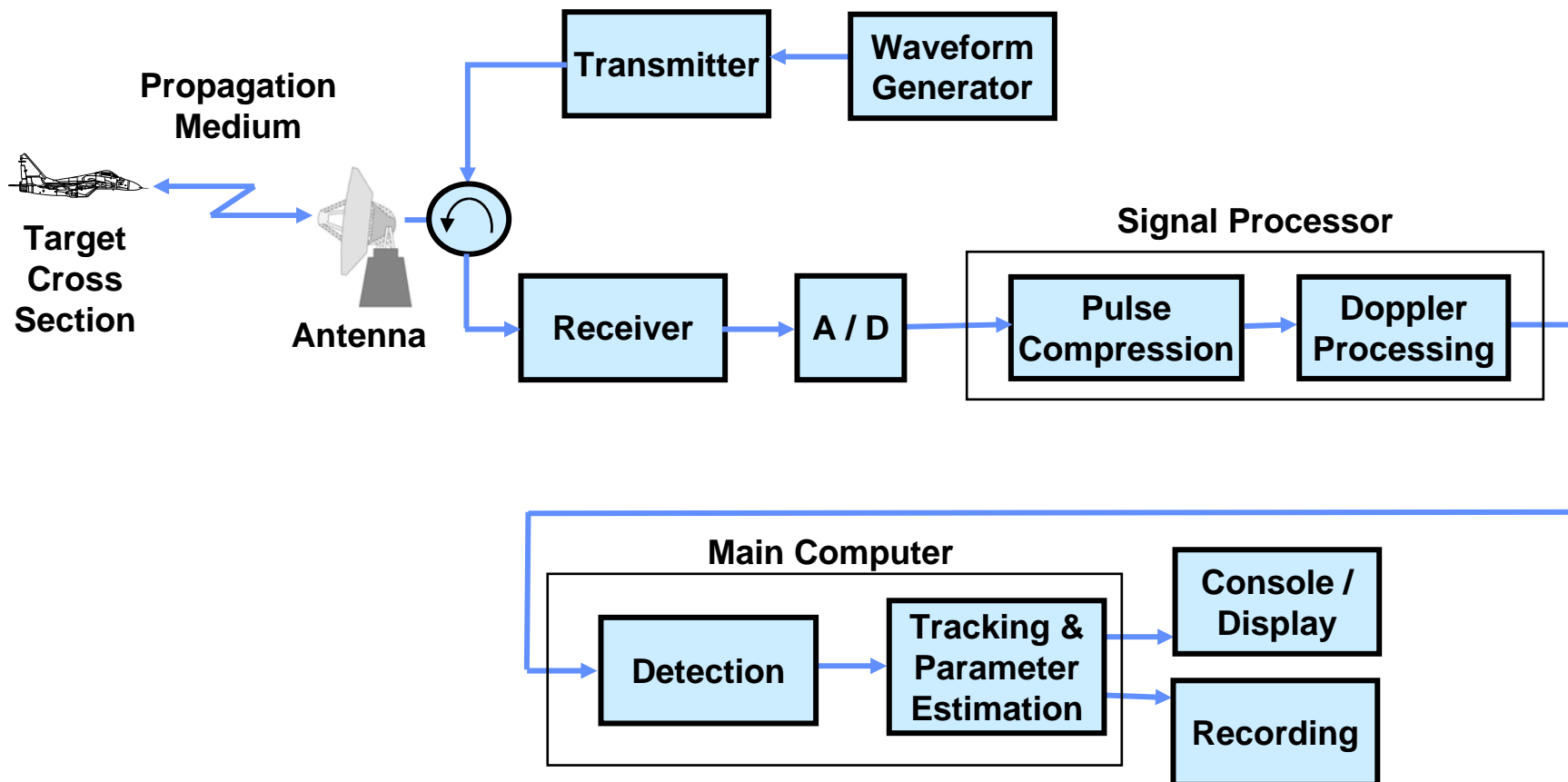
Fire Control & Imaging Radars

Missile Seekers



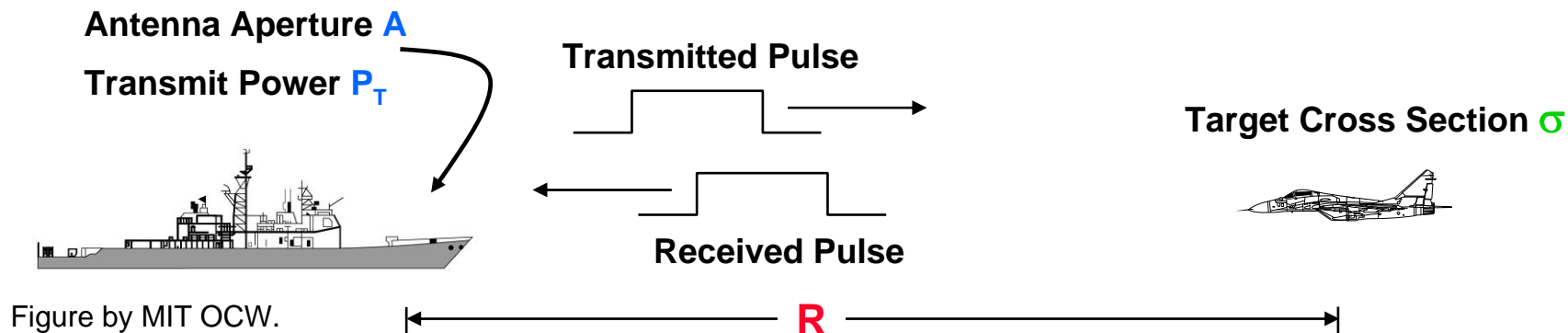


# Radar Block Diagram





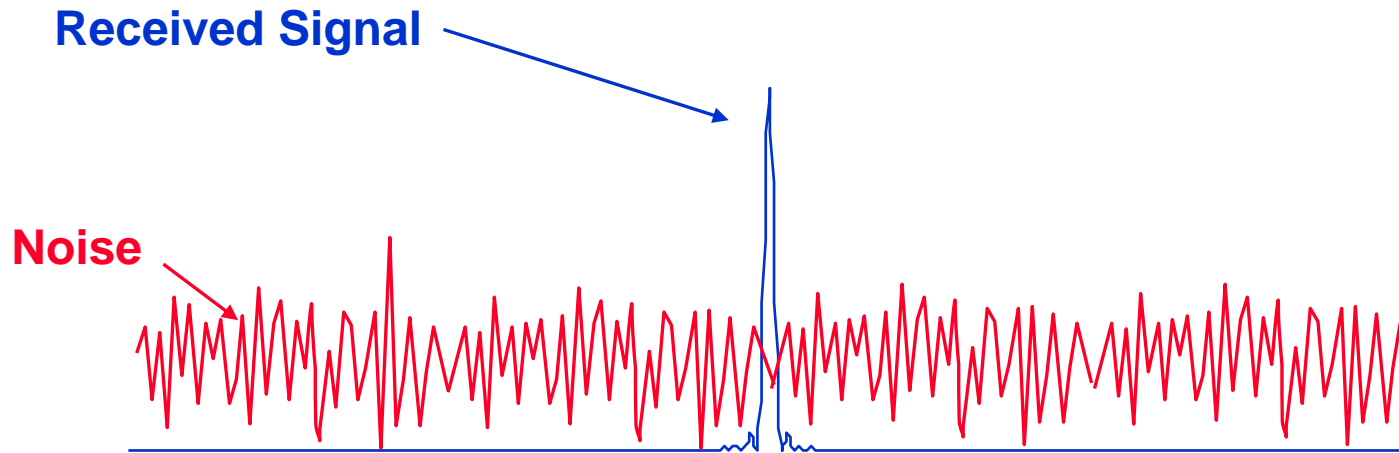
# Radar Range Equation



$$\begin{array}{l}
 \text{Received Signal Energy} = \begin{array}{c} \text{Transmit Power} \\ [P_T] \end{array} \begin{array}{c} \text{Transmit Gain} \\ \left[ \frac{4\pi A}{\lambda^2} \right] \end{array} \begin{array}{c} \text{Spread Factor} \\ \left[ \frac{1}{4\pi R^2} \right] \end{array} \begin{array}{c} \text{Losses} \\ \left[ \frac{1}{L} \right] \end{array} \begin{array}{c} \text{Target RCS} \\ [\sigma] \end{array} \begin{array}{c} \text{Spread Factor} \\ \left[ \frac{1}{4\pi R^2} \right] \end{array} \begin{array}{c} \text{Receive Aperture} \\ [A] \end{array} \begin{array}{c} \text{Dwell Time} \\ [\tau] \end{array}
 \end{array}$$



# Signal-to-Noise Ratio



$$\text{SNR} = \frac{\text{Received Signal Energy}}{\text{Noise Energy}}$$





# What the #@!\*% is a dB?

The relative value of two things, measured on a logarithmic scale, is often expressed in deciBel's (dB)

Example:

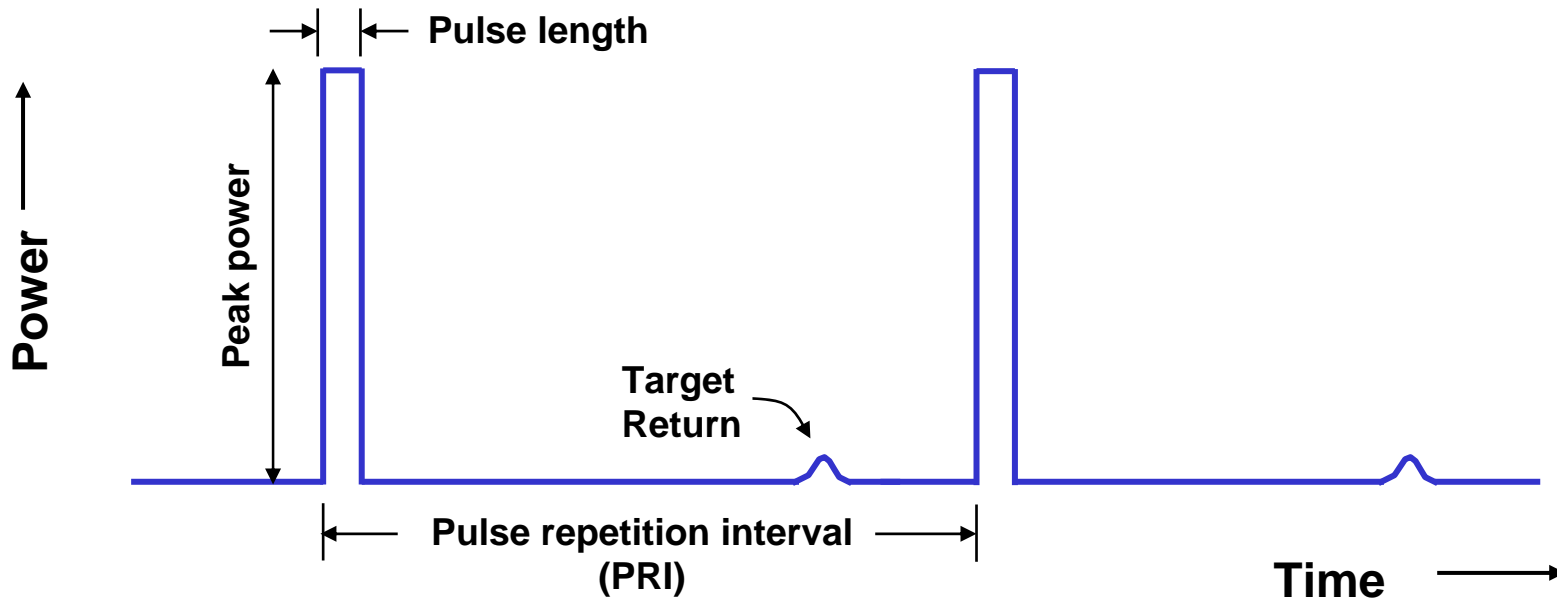
$$\text{Signal-to-noise ratio (dB)} = 10 \log_{10} \left[ \frac{\text{Signal Power}}{\text{Noise Power}} \right]$$

<u>Factor of:</u>	<u>Scientific Notation</u>	<u>dB</u>	
10	$10^1$	10	0 dB = factor of 1
100	$10^2$	20	-10 dB = factor of 1/10
1000	$10^3$	30	-20 dB = factor of 1/100
⋮			
1,000,000	$10^6$	60	3 dB = factor of 2
			-3 dB = factor of 1/2



# Pulsed Radar

## Terminology and Concepts



$$\text{Duty cycle} = \frac{\text{Pulse length}}{\text{Pulse repetition interval}}$$

$$\text{Average power} = \text{Peak power} * \text{Duty cycle}$$

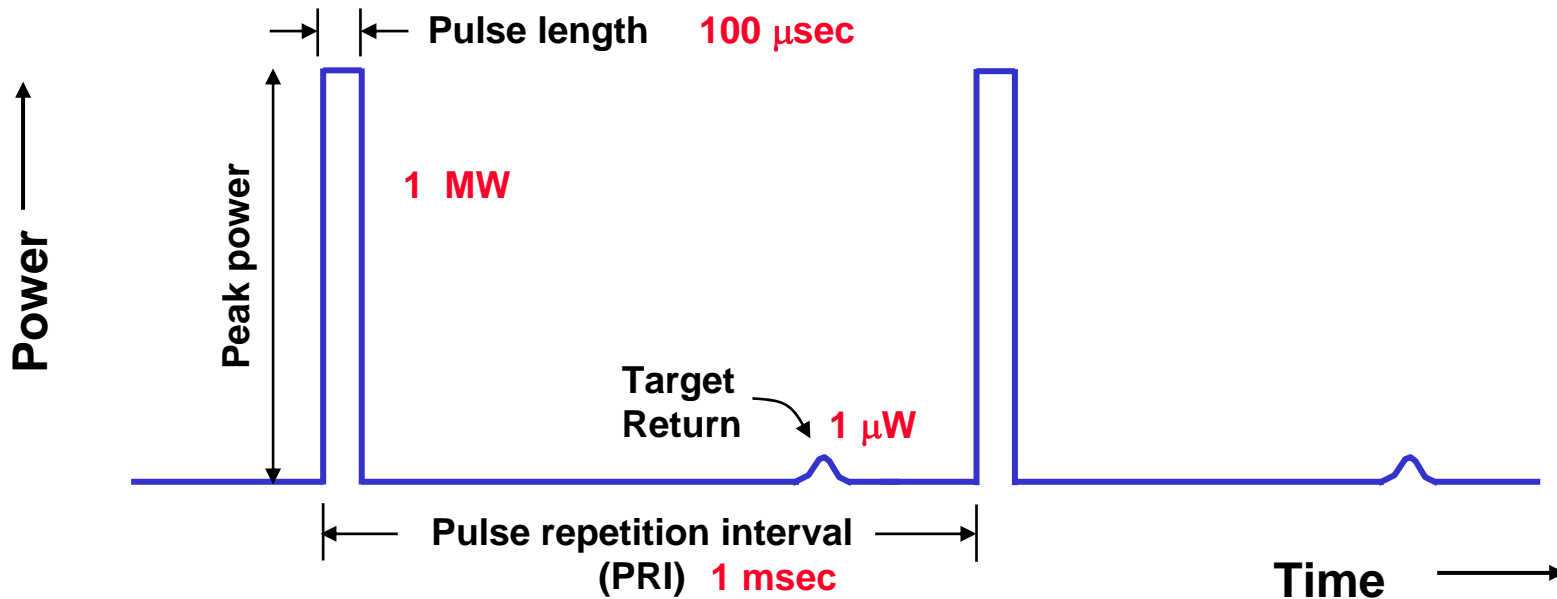
$$\text{Pulse repetition frequency (PRF)} = 1/(\text{PRI})$$

Continuous wave (CW) radar: Duty cycle = 100% (always on)



# Pulsed Radar

## Terminology and Concepts



$$\text{Duty cycle} = \frac{\text{Pulse length}}{\text{Pulse repetition interval}} \quad 10\%$$

$$\text{Average power} = \text{Peak power} * \text{Duty cycle} \quad 100 \text{ kW}$$

$$\text{Pulse repetition frequency (PRF)} = 1/(\text{PRI}) \quad 1 \text{ kHz}$$

Continuous wave (CW) radar: Duty cycle = 100% (always on)



# Brief Mathematical Digression

## Scientific Notation and Greek Prefixes

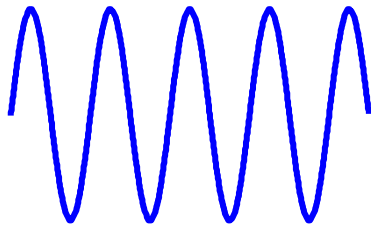
<u>Scientific Notation</u>	<u>Standard Notation</u>	<u>Greek Prefix</u>	<u>Radar Examples</u>
$10^9$	1,000,000,000	Giga	GHz
$10^6$	1,000,000	Mega	MHz, MW
$10^3$	1,000	kilo	km
$10^1$	10	-	-
$10^0$	1	-	-
$10^{-3}$	0.001	milli	msec
$10^{-6}$	0.000,001	micro	$\mu$ sec

**MHz = Megahertz**  
**MW = Megawatt**



# Radar Waveforms

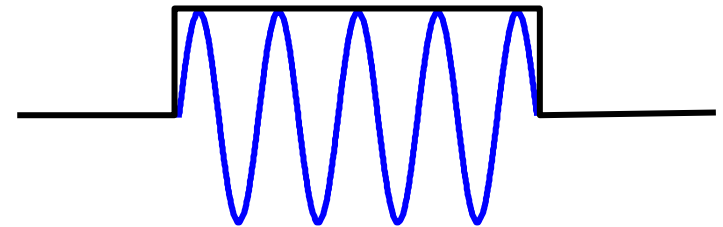
What do radars transmit?



Waves?



or Pulses?



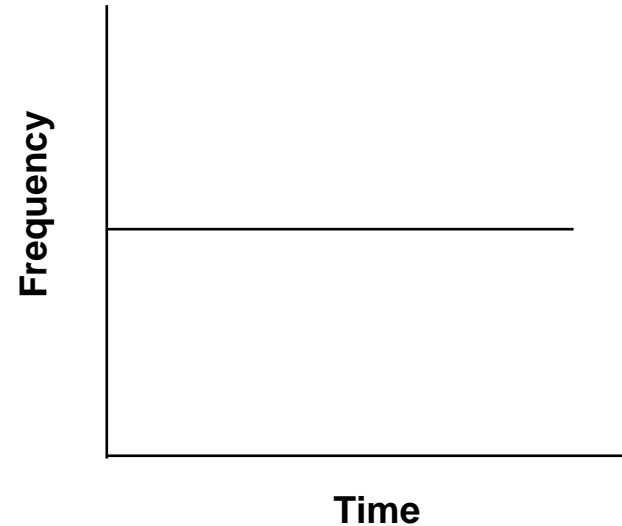
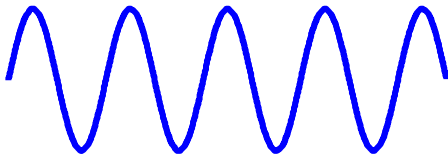
Waves, modulated  
by “on-off” action of  
pulse envelope



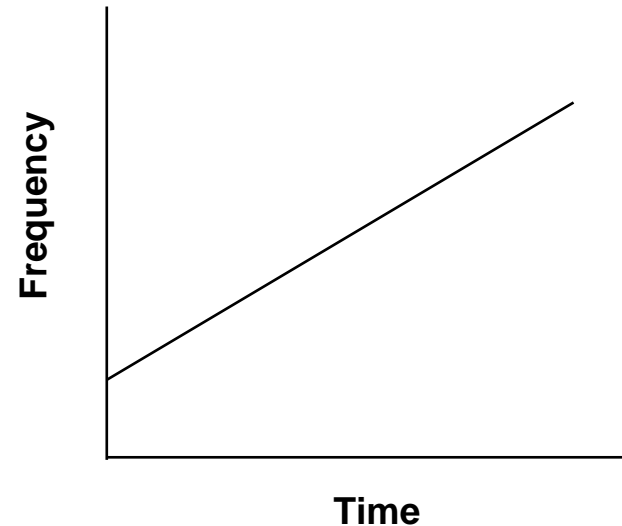
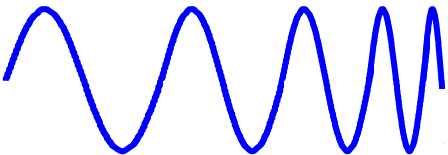


# Radar Waveforms (cont'd.)

**Pulse at single frequency**



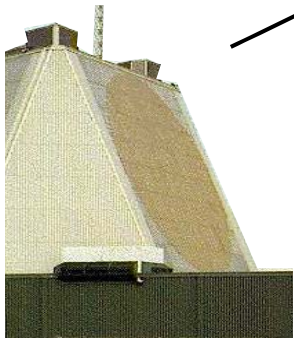
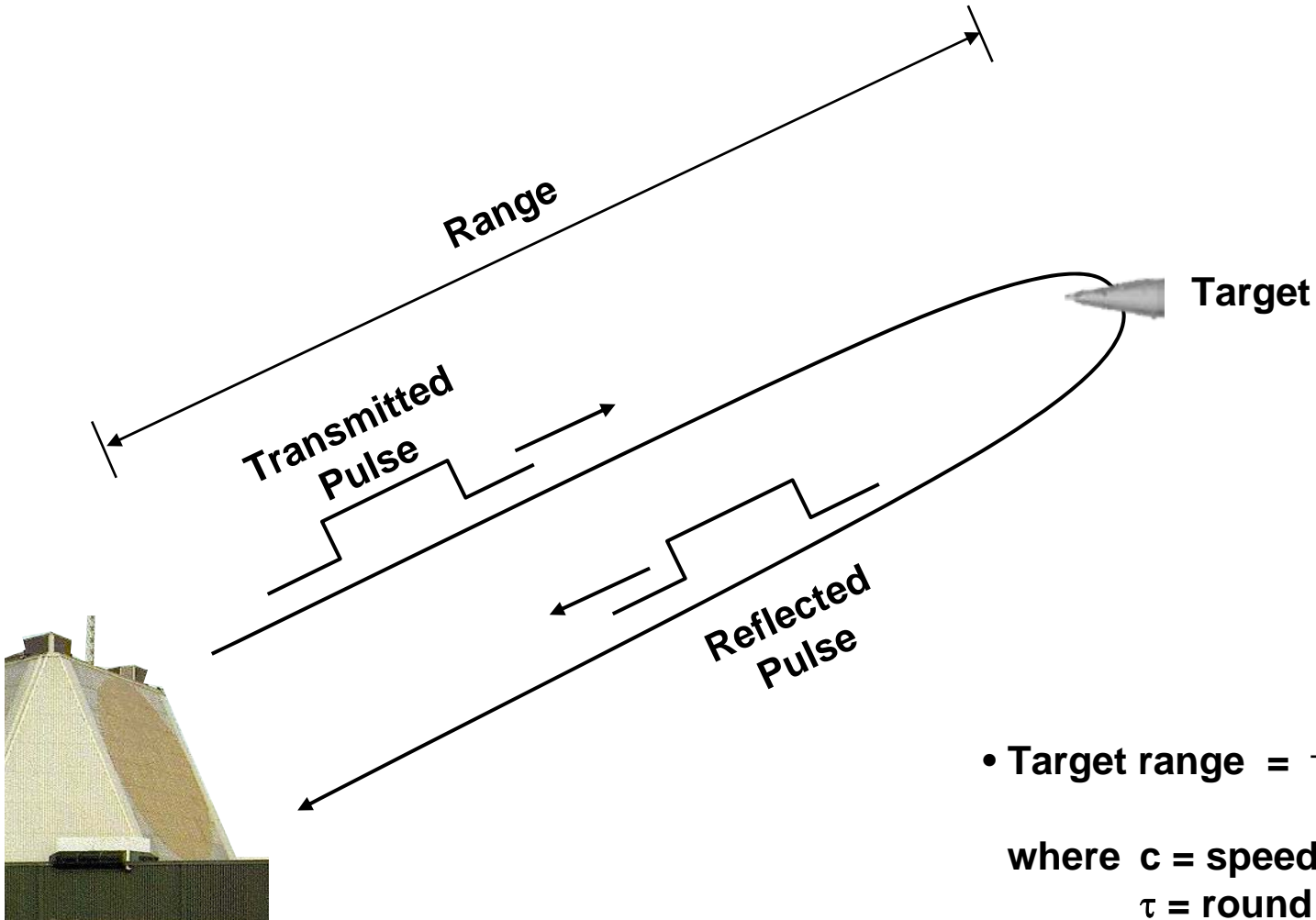
**Pulse with changing frequency**



**Linear  
Frequency-  
Modulated  
(LFM)  
Waveform**



# Radar Range Measurement

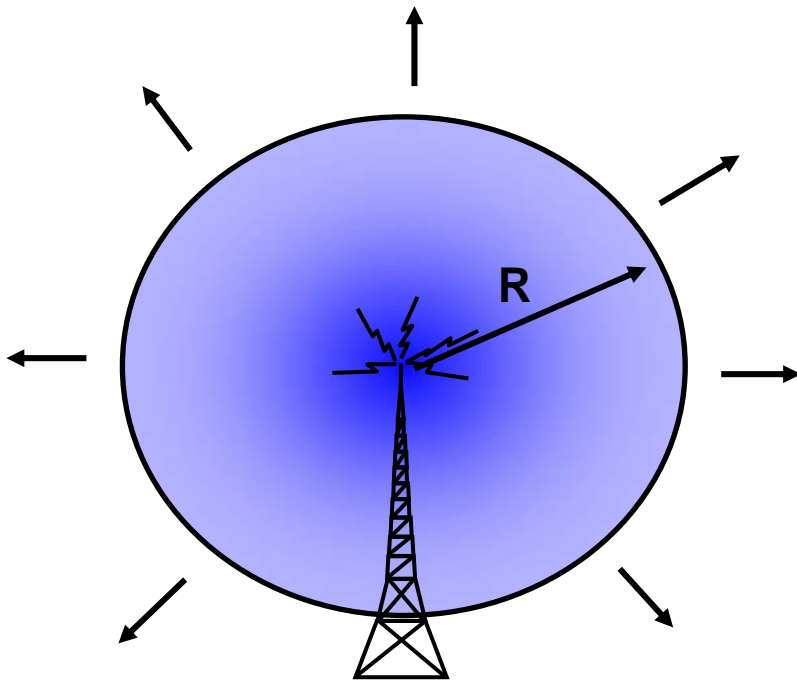


Courtesy of Raytheon. Used with permission.

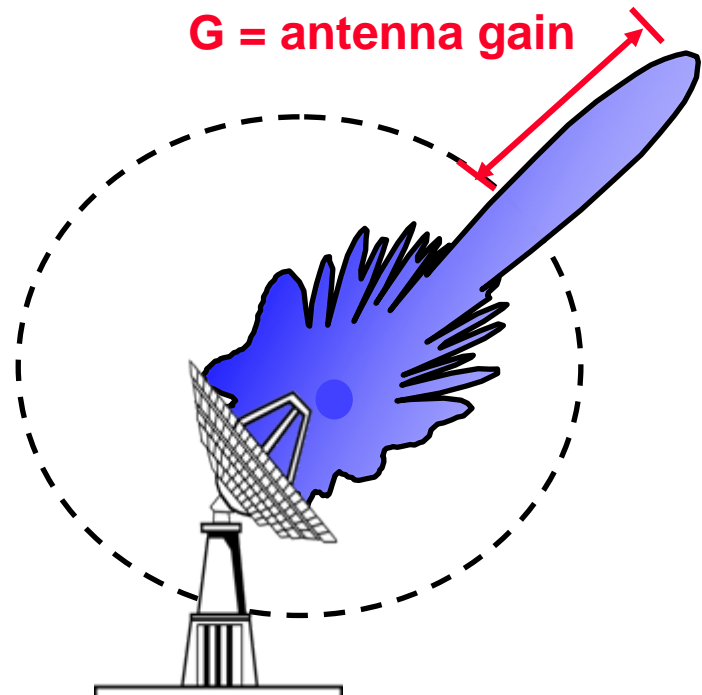


# Antenna Gain

Isotropic antenna



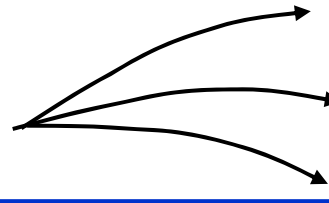
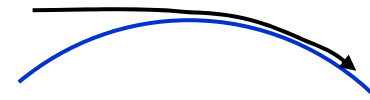
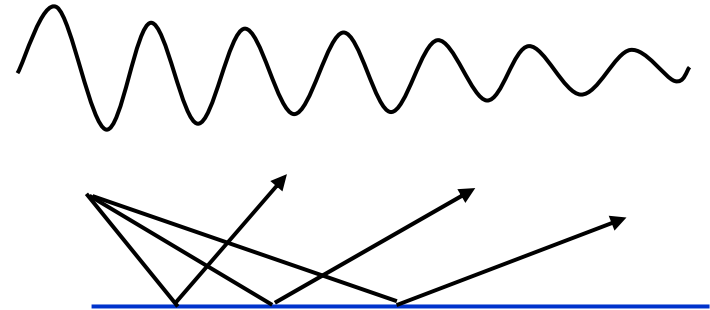
Directional antenna





# Propagation Effects on Radar Performance

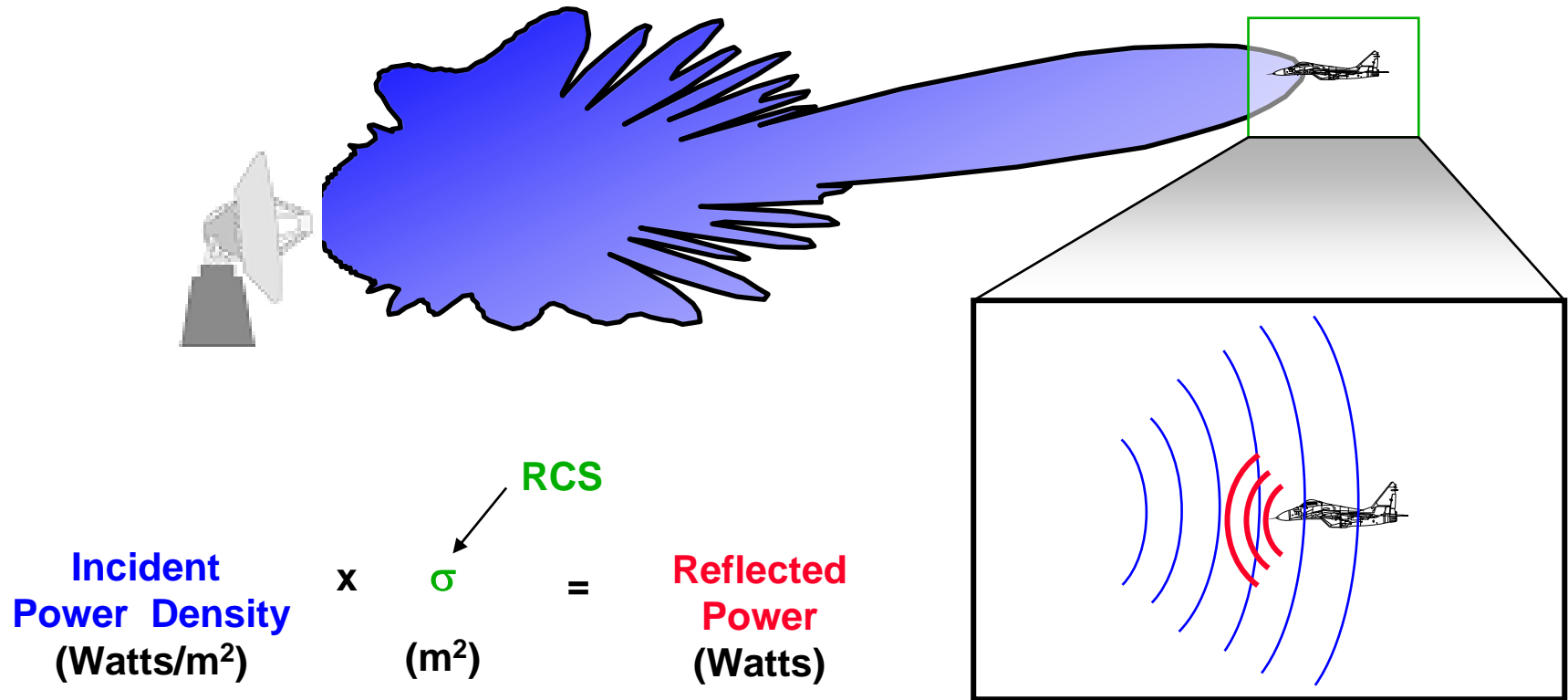
- Atmospheric attenuation
- Reflection off of earth's surface
- Over-the-horizon diffraction
- Atmospheric refraction



**Radar beams can be attenuated, reflected and bent by the environment**



# Radar Cross Section (RCS)



Radar Cross Section (RCS, or  $\sigma$ ) is the effective cross-sectional area of the target as seen by the radar

measured in  $\text{m}^2$ , or  $\text{dBm}^2$

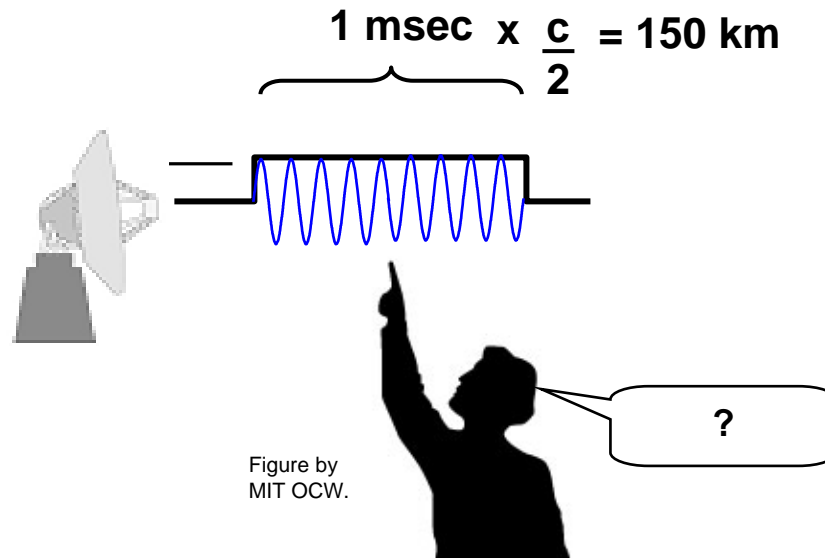




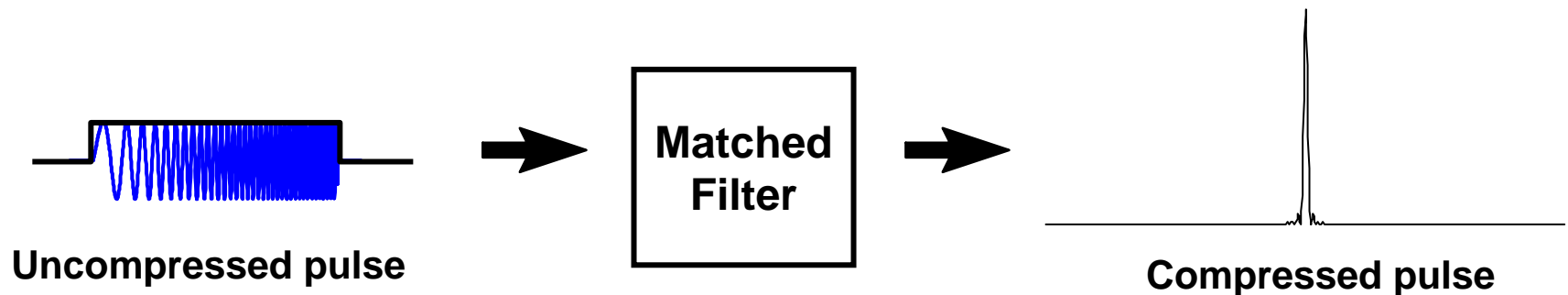
# Signal Processing

## Pulse Compression

**Problem:** Pulse can be very long; does not allow accurate range measurement

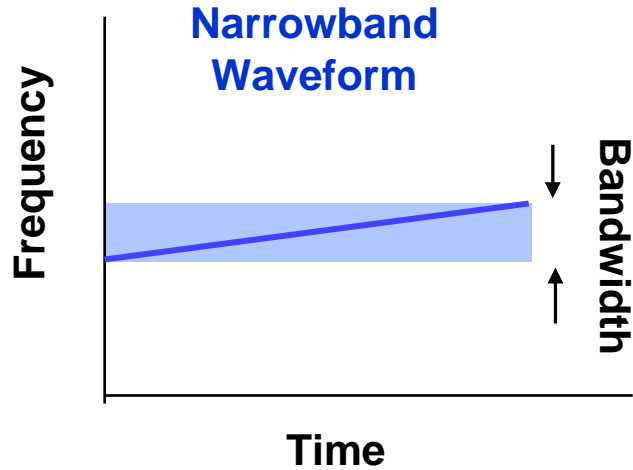


**Solution:** Use pulse with changing frequency and signal process using “matched filter”

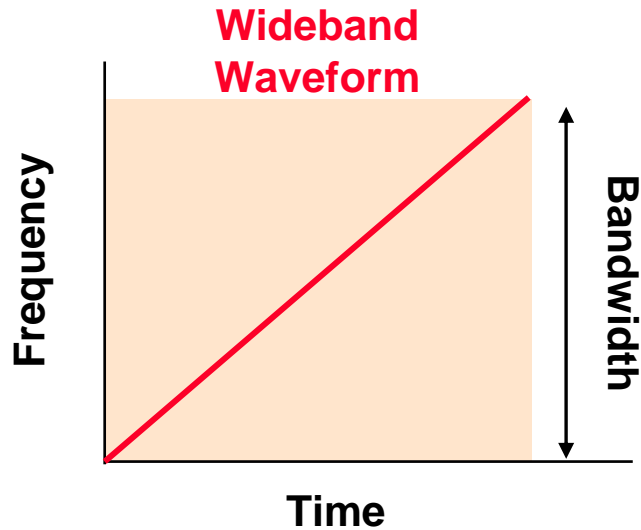
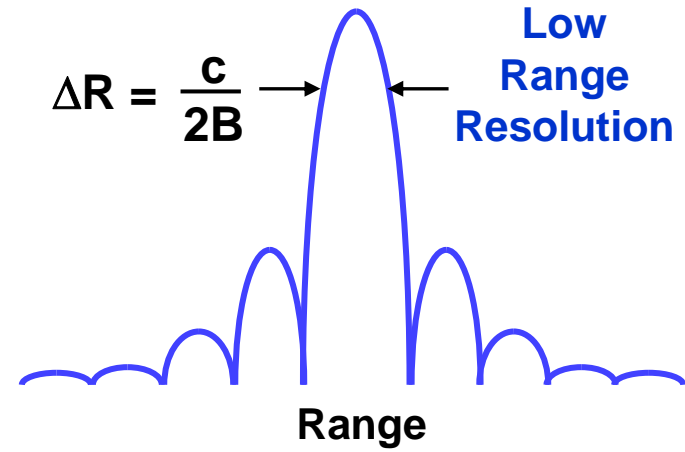




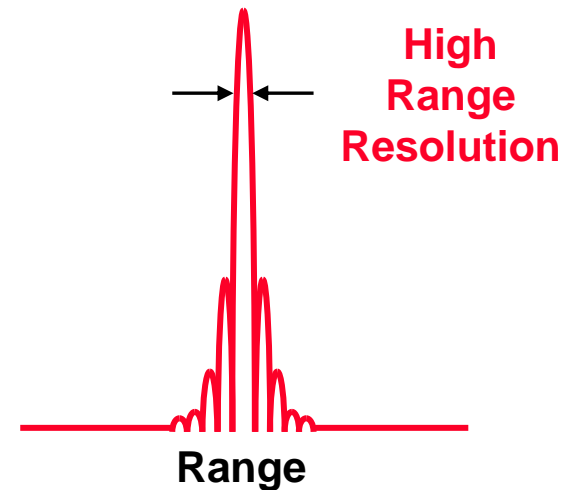
# Bandwidth



Compressed Pulse



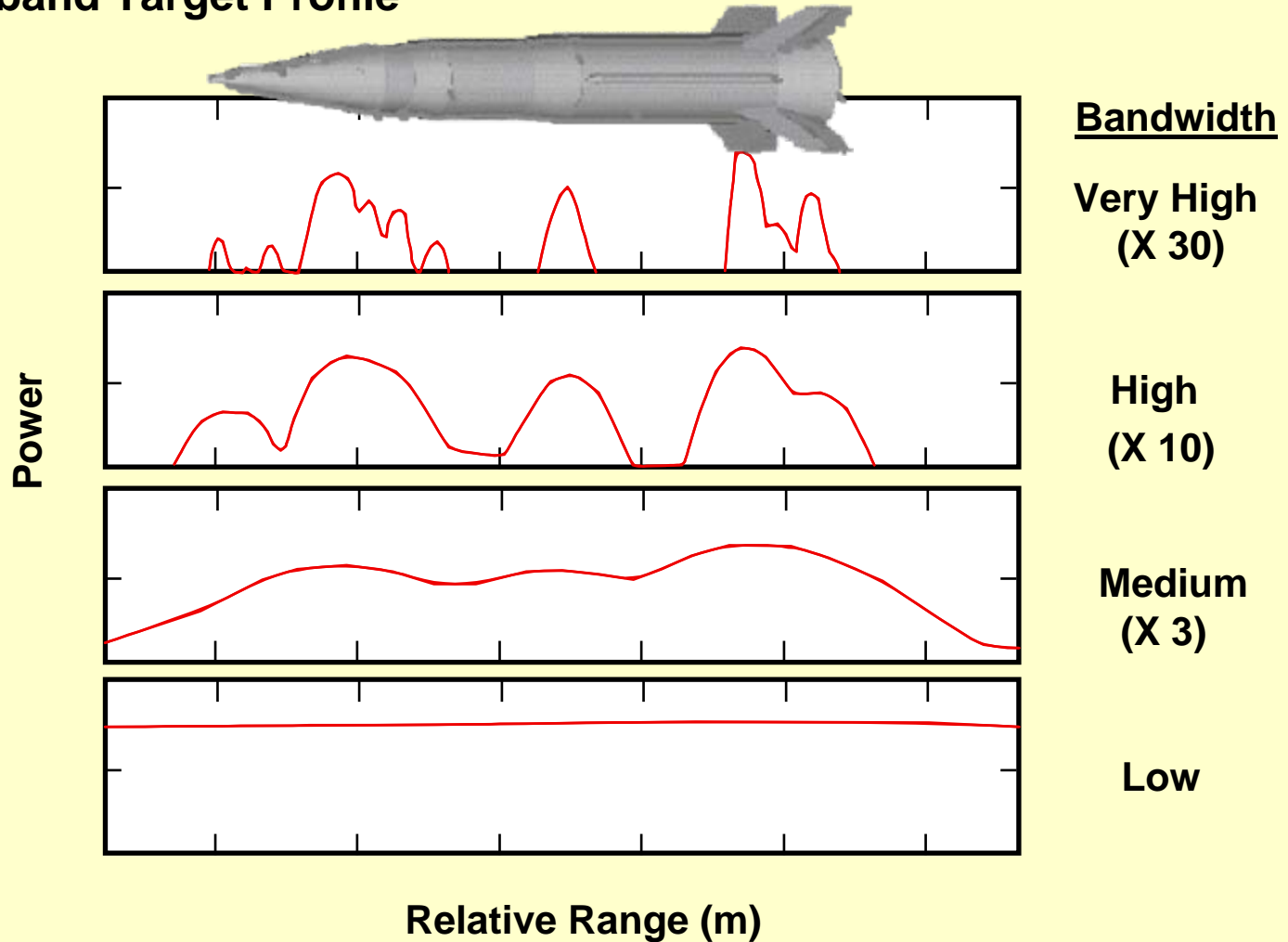
Compressed Pulse





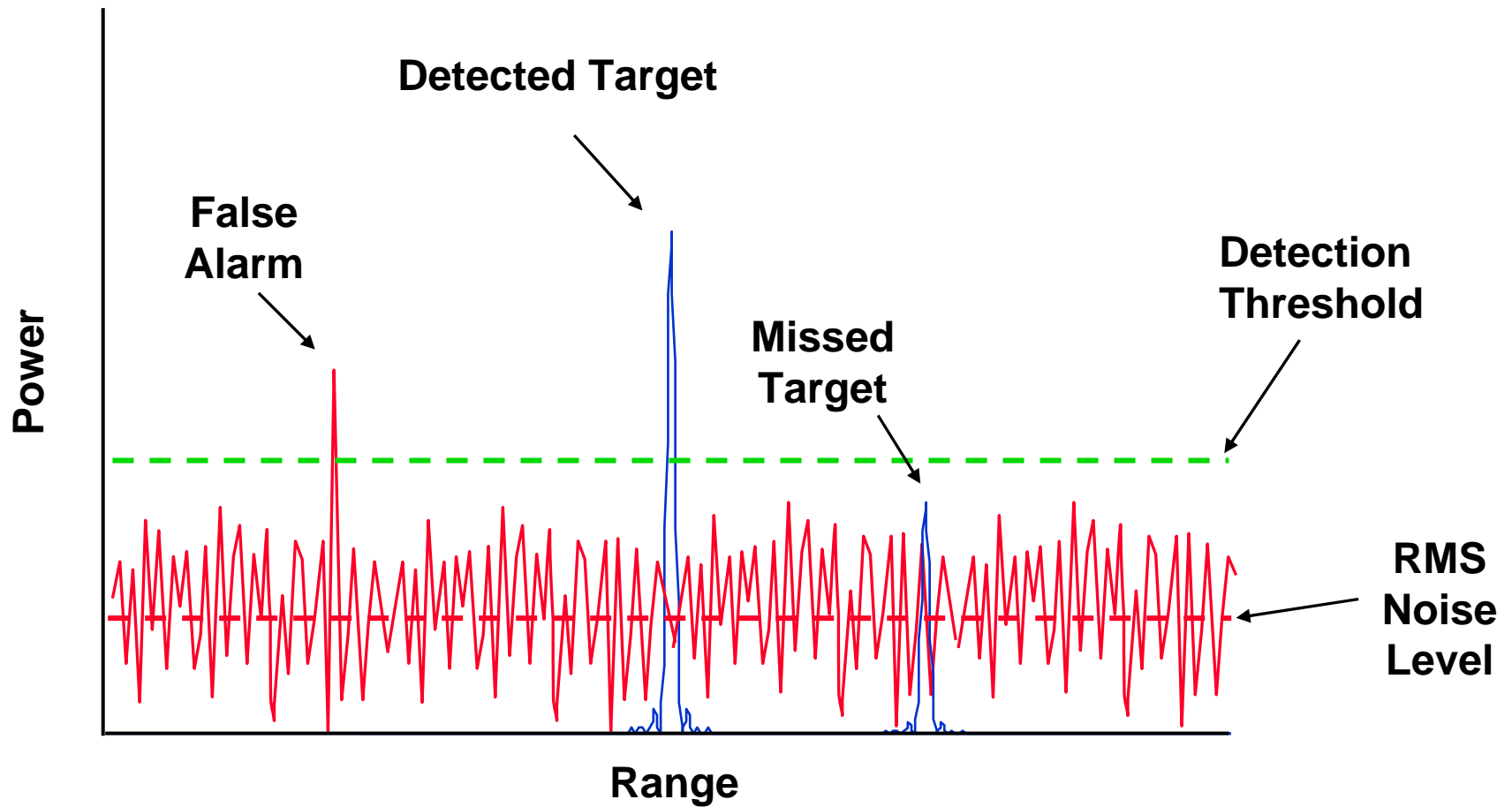
# Why Bandwidth is Important

Wideband Target Profile





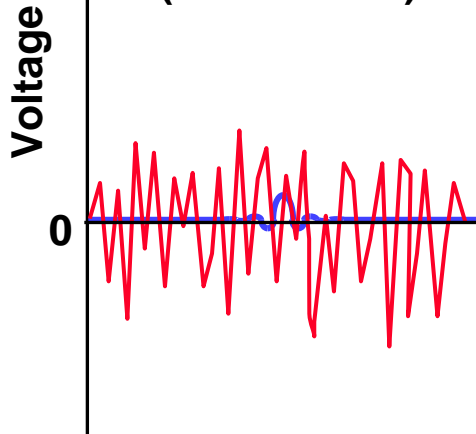
# Detection of Signals in Noise



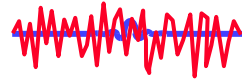


# Coherent Integration

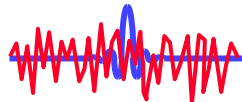
Signal buried  
in Noise  
(SNR < 0 dB)



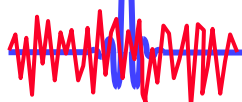
Pulse 1



+ Pulse 2

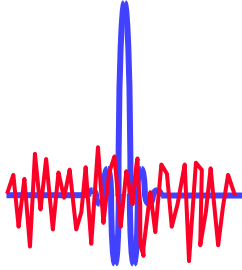


+ Pulse 3



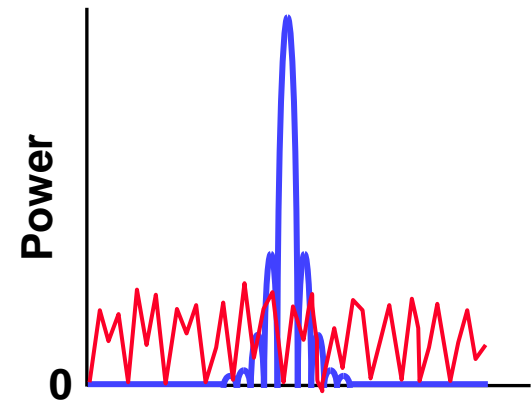
⋮

+ Pulse N



$|x|^2$

Signal integrated  
out of Noise  
(SNR increases by N)



- Signals are same each time;  
add “coherently” ( $N^2$ )
- Noise is different each time;  
doesn’t add coherently (N)





# Doppler Effect

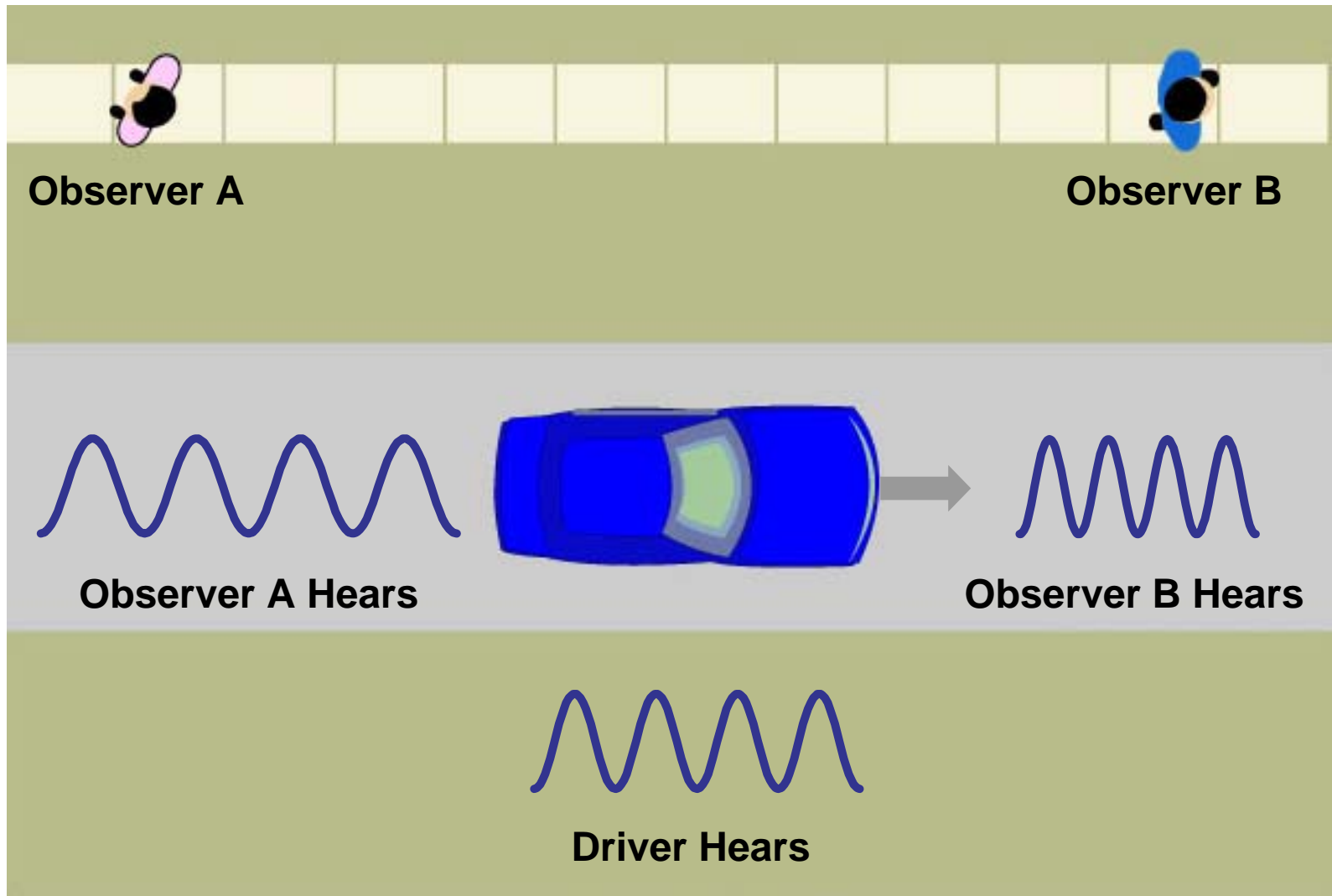
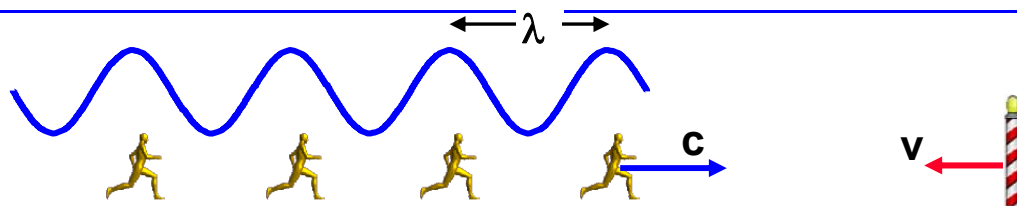


Figure by MIT OCW.

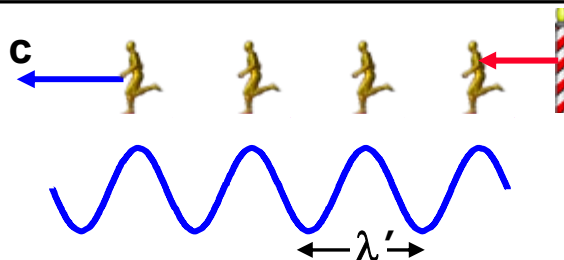
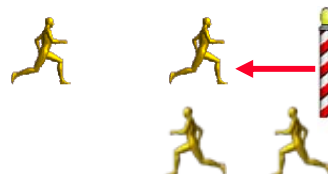
MIT Lincoln Laboratory



# Doppler Shift Concept

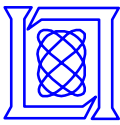


$$f = \frac{c}{\lambda}$$



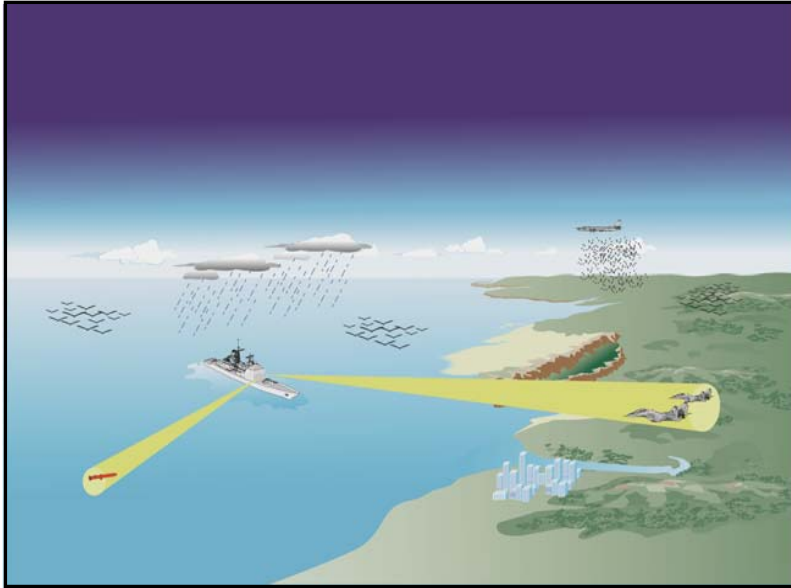
$$f' = f \pm (2v/\lambda)$$

**Doppler shift**



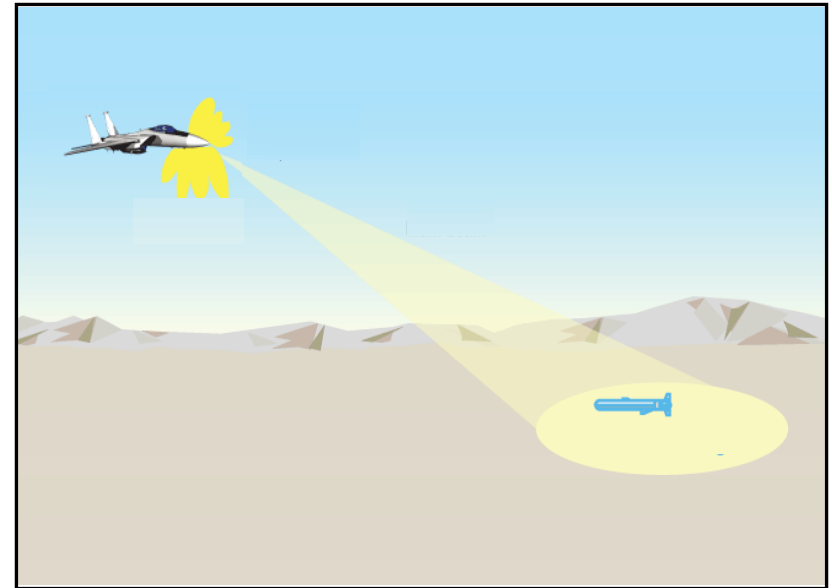
# Why Doppler is Important

## Surface Radar



Clutter returns are much larger than target returns...  
...however, targets move, clutter doesn't.

## Airborne Radar

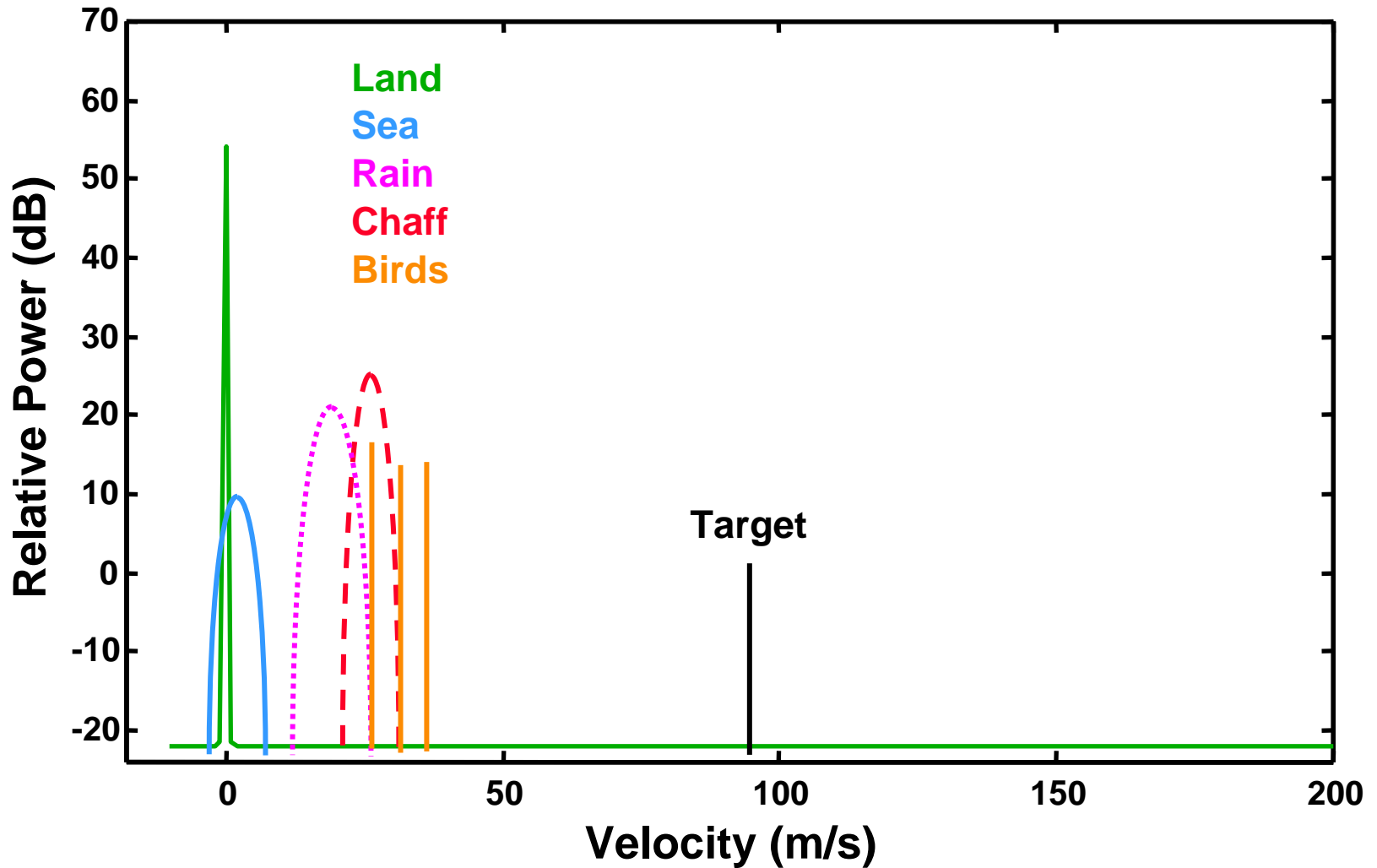


Note: if you're moving too, you need to take that into account.

**Doppler lets you separate things that are moving from things that aren't**

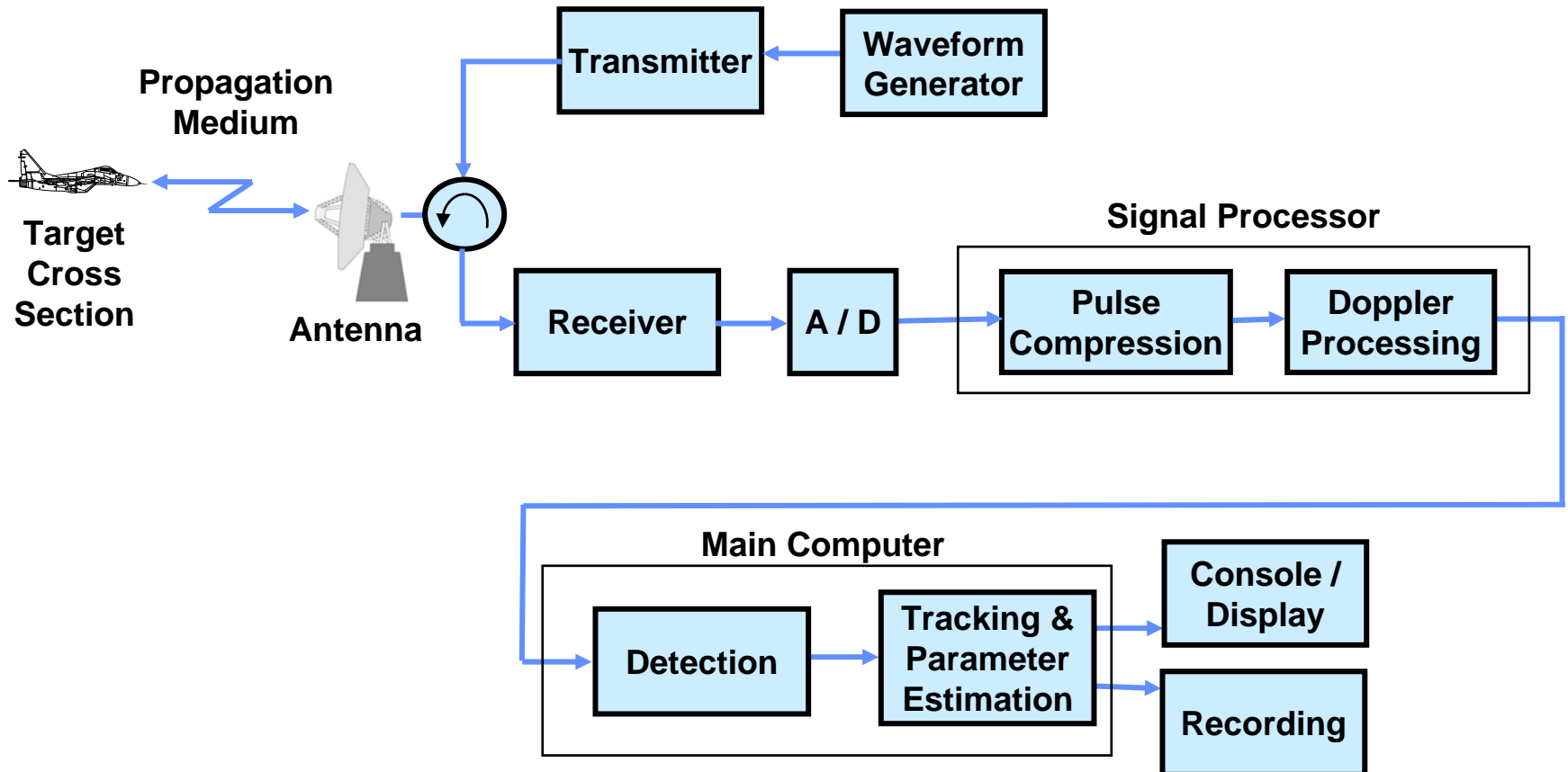


# Clutter Doppler Spectra





# Radar Block Diagram







# References

- **Skolnik, M., Introduction to Radar Systems, New York, McGraw-Hill, 3<sup>rd</sup> Edition, 2001**
- **Nathanson, F. E., Radar Design Principles, New York, McGraw-Hill, 2<sup>nd</sup> Edition, 1991**
- **Toomay, J. C., Radar Principles for the Non-Specialist, New York, Van Nostrand Reinhold, 1989**
- **Buderi R., The Invention That Changed the World, New York, Simon and Schuster, 1996**